## Grade 11/12 RI.8 (11.5.8.8)

## Gondringer Priority Standards and Proficiency Scales ENGLISH LANGUAGE ARTS Strand: Informational/Nonfiction

4.0 Score The student:		Sample Activity(ies):
<ul> <li>Delineate, evaluate, and draw connections between argumentative reasoning and persuasive techniques across multiple texts.</li> </ul>		A Students will be given a topic and asked to treat the topic persuasively and argumentatively. Students should write a brief essay for each, then write a third essay describing the difference between the two created pieces.
In addition to 3.0 Score, in-depth inferences and applications that go beyond what was taught.	o	
3.5 In addition to score 3.0 performance, in-depth inferences a applications with partial success.	and	
3.0 Score The student:		Sample Activity(ies):
A. Delineate and evaluate a text's argumentative reason and persuasive techniques, including emotional apper and establishing credibility.		A Use a graphic organizer to arrange an author's claims/appeals based on the effectiveness of each claim/appeal. (number line – left of 'zero' non-effective, right of 'zero' effective)
The student exhibits no major errors or omissions.		
2.5 No major errors or omissions regarding 2.0 content and pa knowledge of the 3.0 content.	artial	
2.0 Score The student:	S	ample Activity(ies):
<ul> <li>A. Recognizes or recalls specific terminology, such as:</li> <li>Delineate, evaluate, argumentative reasoning, persuasive techniques, emotional appeals, establishing credibility</li> </ul>		A Use academic quiz-based games such as memory, kahoot, quizlet, snowball
<ul> <li>B. Performs basic processes, such as:</li> <li>Identify persuasive techniques</li> <li>Identify argumentative reasoning</li> </ul>	2	.B Whiteboard yes/no: examples and non-examples of persuasive and argumentative techniques.
However, the student exhibits major errors or omissions regarding t more complex ideas and processes.	the	
1.5 Partial knowledge of the 2.0 content, but major errors or omissions regarding the 3.0 content.		
1.0 Score With help, a partial understanding of some of the simpler details and processes and some of the more complex ideas and processes.		
0.5 With help, a partial understanding of the 2.0 content, but not the 3.0 content.		
0.0 Score Even with help, no understanding or skill demonstrated.		